

Nintendo Gateway 64 - Executive Summary

Game Title:	1080° Snowboarding™
Manufacturer:	Nintendo
Trademark Information:	™ and ® are trademarks of Nintendo of America Inc.
Game Category:	Sports/Snowboarding

Game Description

1080° Snowboarding is the most realistic snowboarding game ever created to date. 1080° also provides you with the ability to perform tricks off of both natural and man-made jumps. Six race tracks plus Half-Pipe and Air Make. 1080° has five Snowboarders, each with different abilities; eight snowboards, each with different attributes.

Controller Functions

Control Stick:	Direct rider
Control Pad:	Not used
A Button:	Jump
B Button:	Perform tricks in mid-air
Z Button:	Tuck, accelerate
L Button:	Not used
R Button:	Perform tricks
Up C Button:	Change camera angle
Down C Button:	Hold to look behind rider
Right C Button:	Not used
Left C Button:	Not used
Start:	Pause

Tips and Tricks

* Practice the Tricks in the Training mode to get a full understanding of how they work.

How to start a training game:

1. On the Title screen, press Start.
2. Highlight Training and press the A Button.
3. Highlight the Rider you wish to play as and press the A Button.
4. Highlight the Board you wish to use and press the A Button.
5. Press Left or Right to choose the foot stance (between Regular or Goofy), then press the A Button to start the Practice mode.
6. You can choose to practice Half Pipe by staying to the left as you go down the hill, or choose Free (the downhill slope with ramps) by staying to the right as you go down the hill.

Note:

During the Course in the Training mode, you can open the list of Tricks that are available for your Rider by pressing the C Right Button. This is the only mode you can view the Tricks during game play.

